

Aktueller Stand des Java-TX Projekts

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Überblick

- ▶ Reengineering der Architektur und des TI-Algorithmus
Hiwi-Job
- ▶ Neuer Parser
bisher: jay (yacc für Java)
jetzt: antlr
(Bachelorarbeit Uni Tübingen)
- ▶ Round trip engineering/Modell driven development
Kombination Objectif und Eclipse
(Studienarbeit DHBW Stuttgart)
- ▶ Implementierung *Structural Types* – Experiences
(Studienarbeit DHBW Stuttgart, Campus Horb)

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Java-TX Projekt

Functional Programming Features in OO-Languages

	Java	Scala	C#
Parametric polymorphism	use-site variance	declaration-site and use-site variance	declaration-site variance
Lambda expressions	target types: functional interfaces	typed by function types	Delegates
Type inference	local type inference	local type inference	local type inference

There is no *full* type-inference in OO-languages

Motivating example

```
interface Fun1<R, T> { R apply(T arg); }  
  
interface Fun2<R, T1, T2> { R apply(T1 arg1, T2 arg2); }  
  
class Matrix extends Vector<Vector<Integer>> {  
    Fun1<Fun1<Matrix, Fun2<Matrix, Matrix, Matrix>>, Matrix>  
    op = (m) -> (f) -> f.apply(this, m);  
}
```

Our goal

```
class Matrix extends Vector<Vector<Integer>> {  
  
    op = (m) -> (f) -> f.apply(this, m);  
}
```

Java-Type eXtended (Java-TX)

- ▶ *full* type-inference
- ▶ real function types in Java

Round trip engineering/model driven development

Entwicklung an der DHBW

- ▶ bis zu 30 Studienarbeiten von jeweils 300h workload
- ▶ 50% Hiwi-Stelle

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Management einer Vielzahl von Programmierern

- ▶ Einsatz von Software-Engineering Tools: [Objectif](#)
- ▶ professionelles Versionsmanagement: [git](#)

Entwicklung in Java

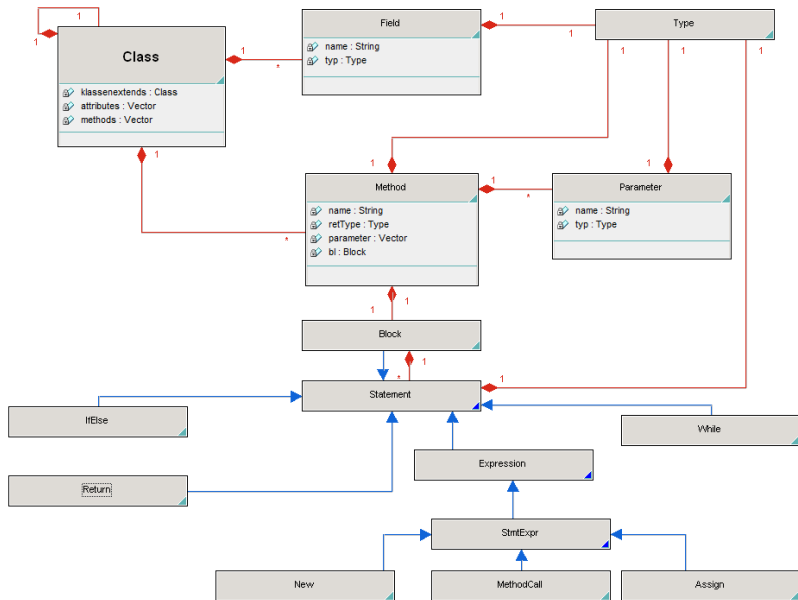
objectiF Eclipse Edition – modellgetriebene Entwicklung in Java

Wenn Sie in Java mit Eclipse entwickeln, ist die objectiF Eclipse Edition die richtige Wahl.

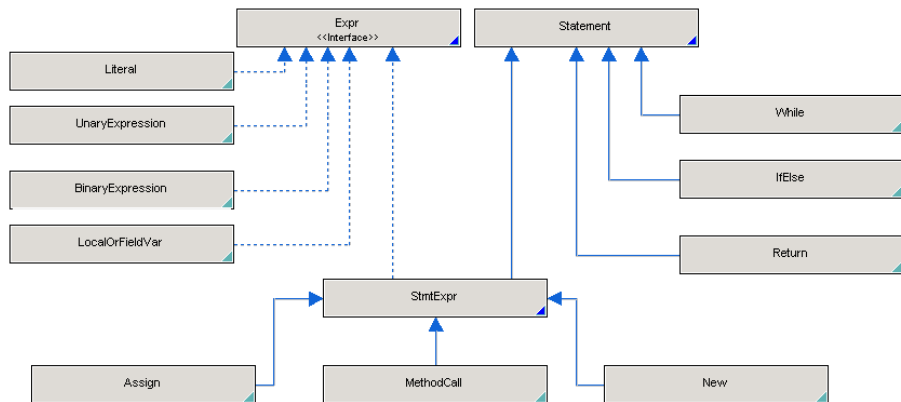
Schneller und agiler entwickeln mit der objectiF Eclipse Edition – so geht's:

- Sie beschreiben die Anforderungen an ein System mit der UML und generieren zielgruppengerechte Dokumentation mit objectiF.
- Sie modellieren die Fachlichkeit eines Systems und neue Geschäftsprozesse mit der UML und BPMN in objectiF.
- objectiF setzt per Modelltransformation Ihre fachlichen Modelle in die technischen Modelle des Softwareentwurfs um.
- **objectiF generiert bei der Transformation große Mengen an Code**
- **Sie vervollständigen den Code im Round Trip mit Eclipse. objectiF und Eclipse sind nahtlos integriert.**

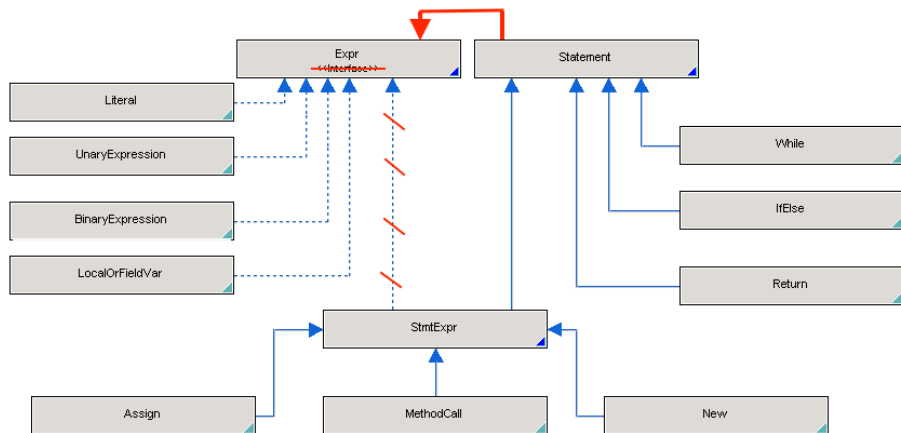
Architektur abstrakte Syntax



Design Expression/Statements (alt)



Design Expression/Statements (neu)



Probleme

- ▶ technisches Zusammenspiel: **Objectif**, **Eclipse**, **Java** (Versionen, 32-Bit, 64-Bit)
- ▶ Parserprobleme:
 - ▶ Diamond-Operator
 - ▶ voll qualifizierte Typen
- ▶ Java-Code generieren:
 - ▶ komplett neue Formatierung
 - ▶ unnötige Kommentare

Structural Types – experiences

Nominal Type – Type Inference

```
import java.util.Vector;

class A {

    m (v) {
        return v.elementAt(0);
    }
}
```

Nominal Type – Type Inference

```
import java.util.Vector;

class A {

    m (v) {
        return v.elementAt(0);
    }
}
```

Result: $m : \text{Vector}\langle T \rangle \rightarrow T.$

Nominal Type – Type Inference

Extension

```
import java.util.*  
  
class A {  
    m (v) {  
        return v.elementAt(0);  
    }  
}
```

Nominal Type – Type Inference

Extension

```
import java.util.*

class A {

    m (v) {
        return v.elementAt(0);
    }
}
```

Result: $m : \text{List}\langle T \rangle \rightarrow T \wedge \dots \wedge \text{Vector}\langle T \rangle \rightarrow T \wedge \text{Stack}\langle T \rangle \rightarrow T.$

Multiple results! Is there a principal type?

Structural Type – approach

```
class A {  
    m (v) {  
        return v.elementAt(0);  
    }  
}
```

Structural Type – approach

```
interface I<T> { T elementAt(int x); }
```

```
class A {  
    m (v) {  
        return v.elementAt(0);  
    }  
}
```

Result: $m : I<T> \rightarrow T$.

Only one result!!!

Structural Type – approach

```
import java.util.*  
  
class A {  
  
    m (v) {  
        return v.elementAt(0);  
    }  
}
```

Result: Three Possibilities:

- ▶ $m : \text{List}\langle T \rangle \rightarrow T \wedge \dots \wedge \text{Vector}\langle T \rangle \rightarrow T \wedge \text{Stack}\langle T \rangle \rightarrow T$.
- ▶ $m : \text{I}\langle T \rangle \rightarrow T$.
where `interface I<T> { T elementAt(int x); }` is generated.
- ▶ $m : \text{List}\langle T \rangle \rightarrow T \wedge \dots \wedge \text{Vector}\langle T \rangle \rightarrow T \wedge \text{Stack}\langle T \rangle \rightarrow T$
 $\wedge \text{I}\langle T \rangle \rightarrow T$.
where `interface I<T> { T elementAt(int x); }` is generated.

Structural Type – approach

```
import java.util.*

class A {

    m (v) {
        return v.elementAt(0);
    }
}
```

Result: Second Possibility:

▶ $m : \text{List}\langle T \rangle \rightarrow T \wedge \dots \wedge \text{Vector}\langle T \rangle \rightarrow T \wedge \text{Stack}\langle T \rangle \rightarrow T$.

▶ $m : \text{I}\langle T \rangle \rightarrow T$.

where `interface I<T> { T elementAt(int x); }` is generated.

▶ $m : \text{List}\langle T \rangle \rightarrow T \wedge \dots \wedge \text{Vector}\langle T \rangle \rightarrow T \wedge \text{Stack}\langle T \rangle \rightarrow T$
 $\wedge \text{I}\langle T \rangle \rightarrow T$.

where `interface I<T> { T elementAt(int x); }` is generated.

⇒ Each field/variable has an interface as principal type!

More complex example

```
class A {  
    mt(x, y, z) {  
        return x.sub(y).add(z);  
    }  
}
```

The result of the type inference algorithm

```
interface Sub<R, T> { R sub(T x); }
```

```
interface Add<R, T> { R add(T x); }
```

```
class A < $\nu_1, \nu_3, \nu_4, \nu_6$ >  
    [ $\nu_3$  extends  $\nu_5$ ,  
      $\nu_4$  extends  $\nu_7$ ,  
      $\nu_1$  extends Sub< $\nu_2, \nu_5$ >,  
      $\nu_2$  extends Add< $\nu_6, \nu_7$ >] {
```

```
     $\nu_6$  mt( $\nu_1$  x,  $\nu_3$  y,  $\nu_4$  z) {  
        return x.sub(y).add(z);  
    }  
}
```

Interface implementation: Sub and Add

```
class myInteger extends Sub<myInteger, myInteger>,
                        Add<myInteger, myInteger> {

    Integer i;

    myInteger sub(myInteger x) {
        return new myInteger(i - x.i);
    }

    myInteger add(myInteger x) {
        return new myInteger(i + x.i);
    }
}
```

Instance of A

```
class A <ν1,ν3,ν4,ν5>
    [ν3 <ν5, ν4 <ν7, ν1 <Sub<ν2,ν5>, ν2 <Add<ν6,ν7>]]{
    ν6 mt(ν1 x, ν3 y, ν4 z) {
        return x.sub(y).add(z);
    }
}
```

```
class Main {
    main() {
        return new A<>()
            .mt(new myInteger(2),
                new myInteger(1),
                new myInteger(3));
    }
}
```

Situation of the programmer

```
class A {  
  
    mt(x, y, z) {  
        return x.sub(y).add(z);  
    }  
}  
  
class Main {  
  
    main() {  
        return new A<>()  
            .mt(??, ??, ??); } }  
}
```

Situation of the programmer

```
class A {  
  
    mt(x, y, z) {  
        return x.sub(y).add(z);  
    }  
}  
  
class Main {  
  
    main() {  
        return new A<>()  
            .mt(??, ??, ??); } }  
}
```

- ▶ Object contains method sub.
- ▶ Method sub has as return type an object that contains a method add.

Situation of the programmer

```
class A {  
    mt(x, y, z) {  
        return x.sub(y).add(z);  
    }  
}
```

```
class Main {  
    main() {  
        return new A<>()  
            .mt(??, ??, ??); } }  
}
```

- ▶ Object contains method sub.
- ▶ Method sub has as return type an object that contains a method add.
- ▶ Object is of the argument type of sub.

Situation of the programmer

```
class A {  
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```

```
class Main {  
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            .mt(??, ??, ??); } } }
```

- ▶ Object contains method sub.
- ▶ Method sub has as return type an object that contains a method add.
- ▶ Object is of the argument type of sub.
- ▶ Object is of the argument type of add.

Discussion

Structural type inference

- ▶ **pro:**
 - ▶ *one* principal type
- ▶ **con:**
 - ▶ each field/variable has an interface as type
 - ▶ programmes without type annotations are less readable

Conclusion and future work

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- ▶ Round trip engineering
- ▶ Structural type as principal type?

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- ▶ Round trip engineering
- ▶ Structural type as principal type?

Future work

- ▶ finalize reengineering
- ▶ optimize constraints